Application or Docket Number PATENT APPLICATION FEE DETERMINATION RECORD Effective January 1, 2003 04536.02000 **CLAIMS AS FILED - PART I SMALL ENTITY** OTHER THAN (Column 1) (Column 2) TYPE [OR SMALL ENTITY **TOTAL CLAIMS FEE** RATE RATE FEE Ю BASIC FEE 375.00 BASIC FEE **FOR** NUMBER FILED **NUMBER EXTRA** 750.00 OR TOTAL CHARGEABLE CLAIMS minus 20= X\$ 9= X\$18= OR INDEPENDENT CLAIMS minus 3 = X42= X84 =OR MULTIPLE DEPENDENT CLAIM PRESENT +280= +140= * If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL OR TOTAL 780. **CLAIMS AS AMENDED - PART II** OTHER THAN SMALL ENTITY OR **SMALL ENTITY** (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ADDI-ADDI-⋖ REMAINING NUMBER PRESENT TIONAL RATE TIONAL RATE Ę **PREVIOUSLY** AFTER **EXTRA** FEE FEE AMENDMENT. **PAID FQR** ENDME Total Minus ** O X\$ 9= X\$18= OR Independent Minus 50 X42= X84= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +280= +140= OR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ADDI-ADDIø REMAINING NUMBER PRESENT RATE TIONAL RATE TIONAL **PREVIOUSLY** AFTER **EXTRA** AMENDMENT PAID FOR FEE FEE AMENDME Total Minus X\$ 9= X\$18= OR Independent Minus -X42= X84= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +140= +280= OR TOTAL OR ADDIT. FEE ADDIT, FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ADDI-ADDI-REMAINING NUMBER PRESENT TIONAL ENDMENT AFTER PREVIOUSLY RATE RATE TIONAL **EXTRA AMENDMENT** PAID FOR FEE FEE Total . Minus X\$ 9= X\$18= OR Independent Minus X42 =X84= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +280= +140= OR

OR

TOTAL

ADDIT, FEE

TOTAL

ADDIT. FEE

^{*} If the entry in column 1 is less than the entry in column 2, write "0" in column 3.

^{**} If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20."

^{***}If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3." The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.